

Figure 1

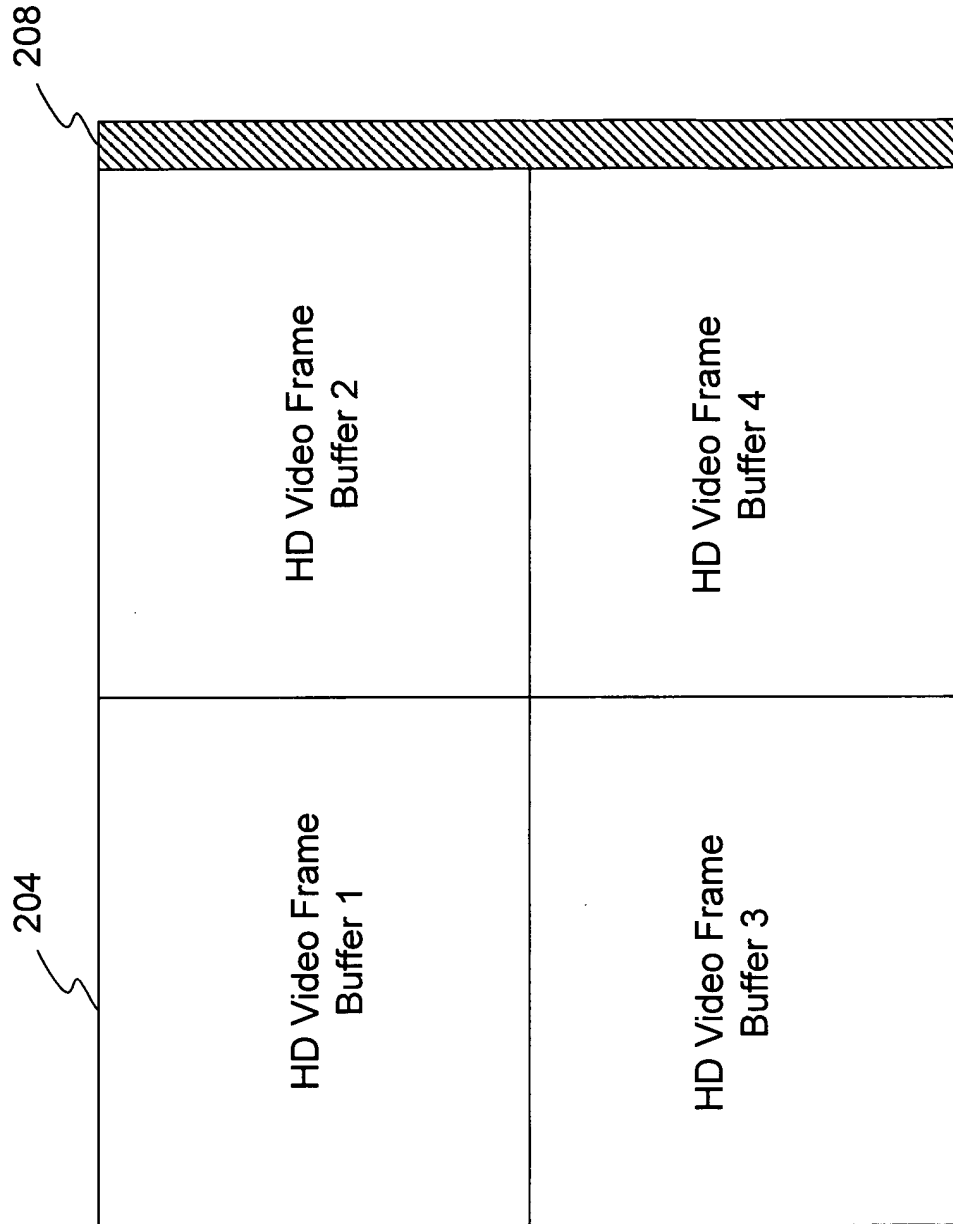


Figure 2

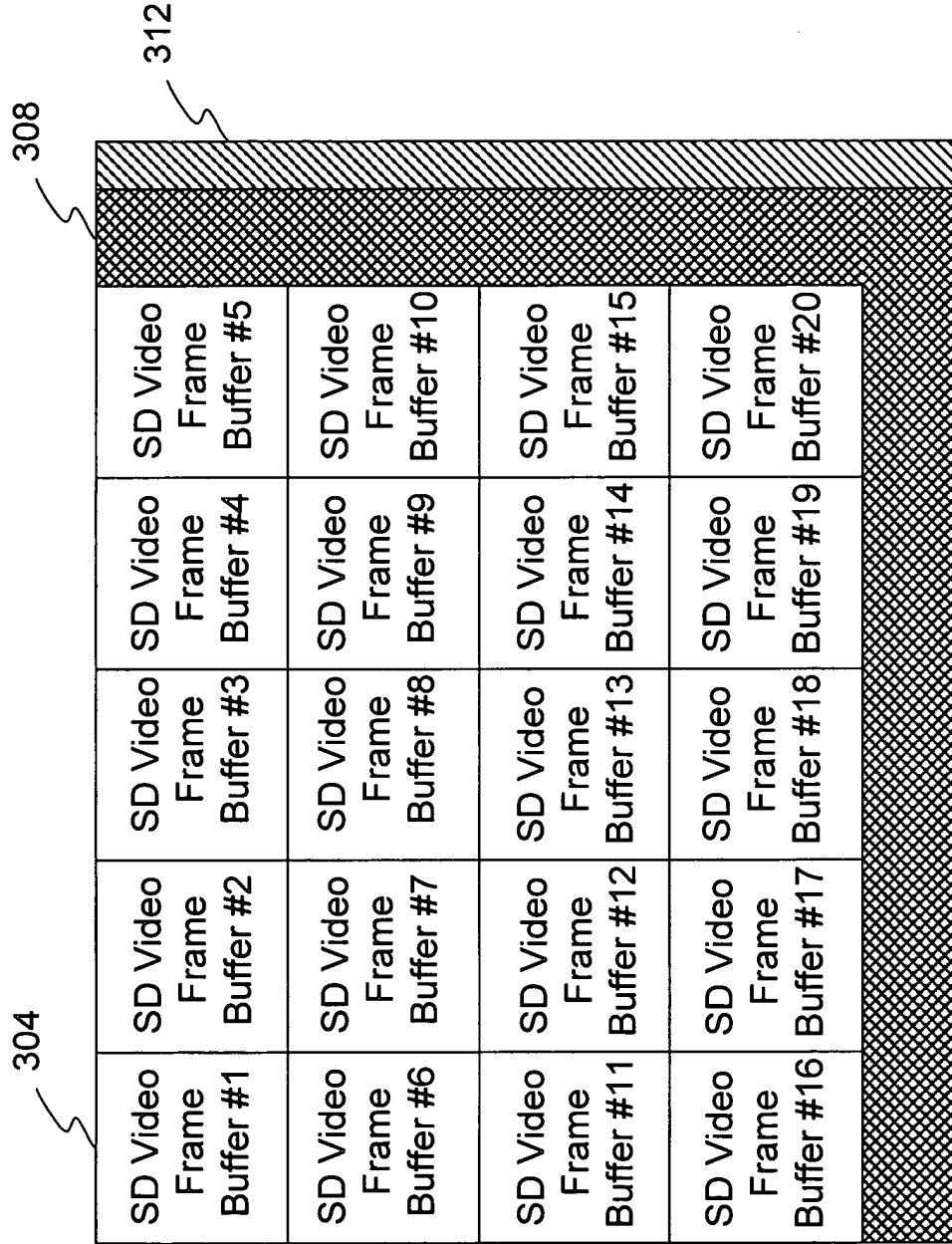


Figure 3

Data Feeder Subsystem Procedure Used In Reverse Play Implementation

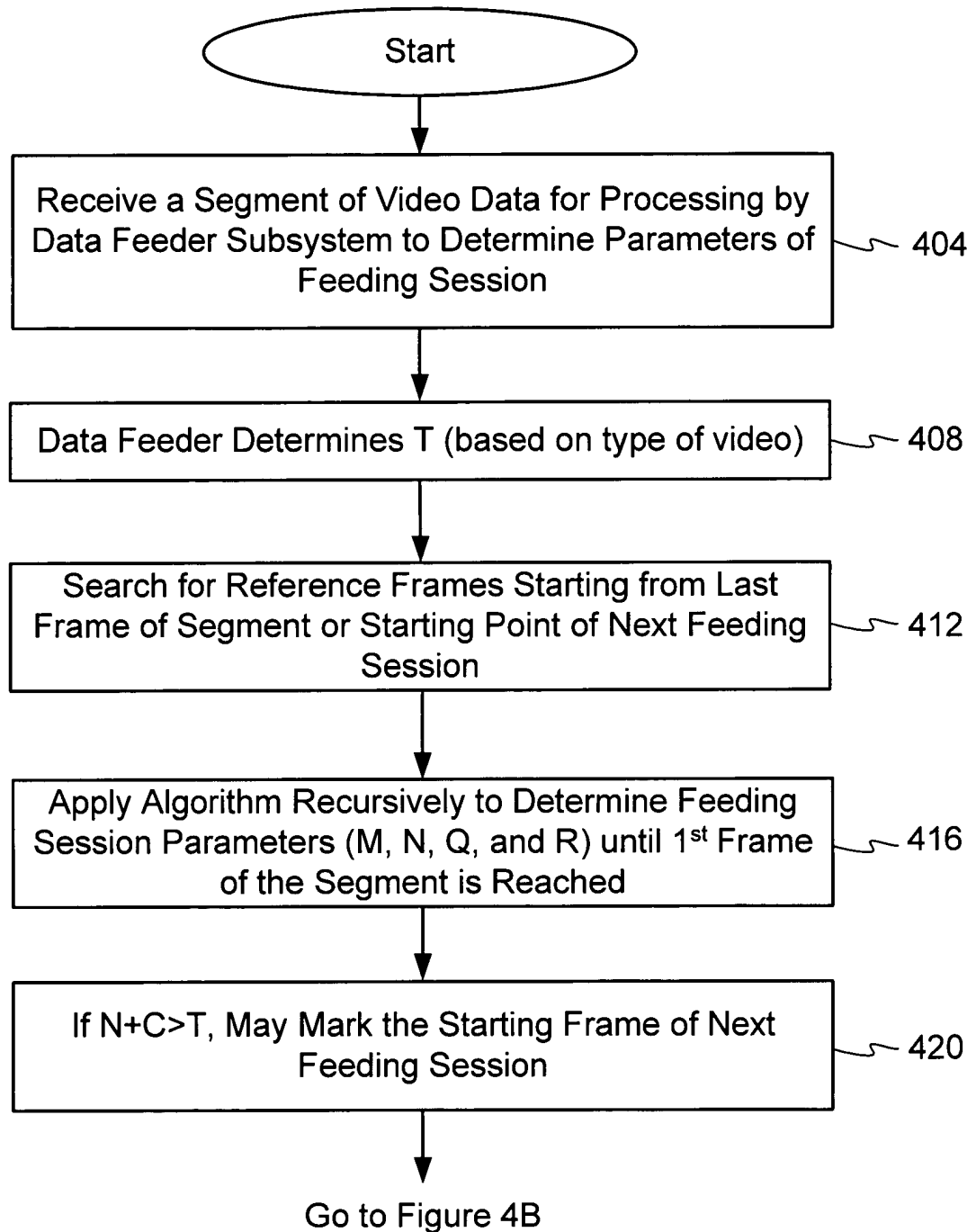


Figure 4A

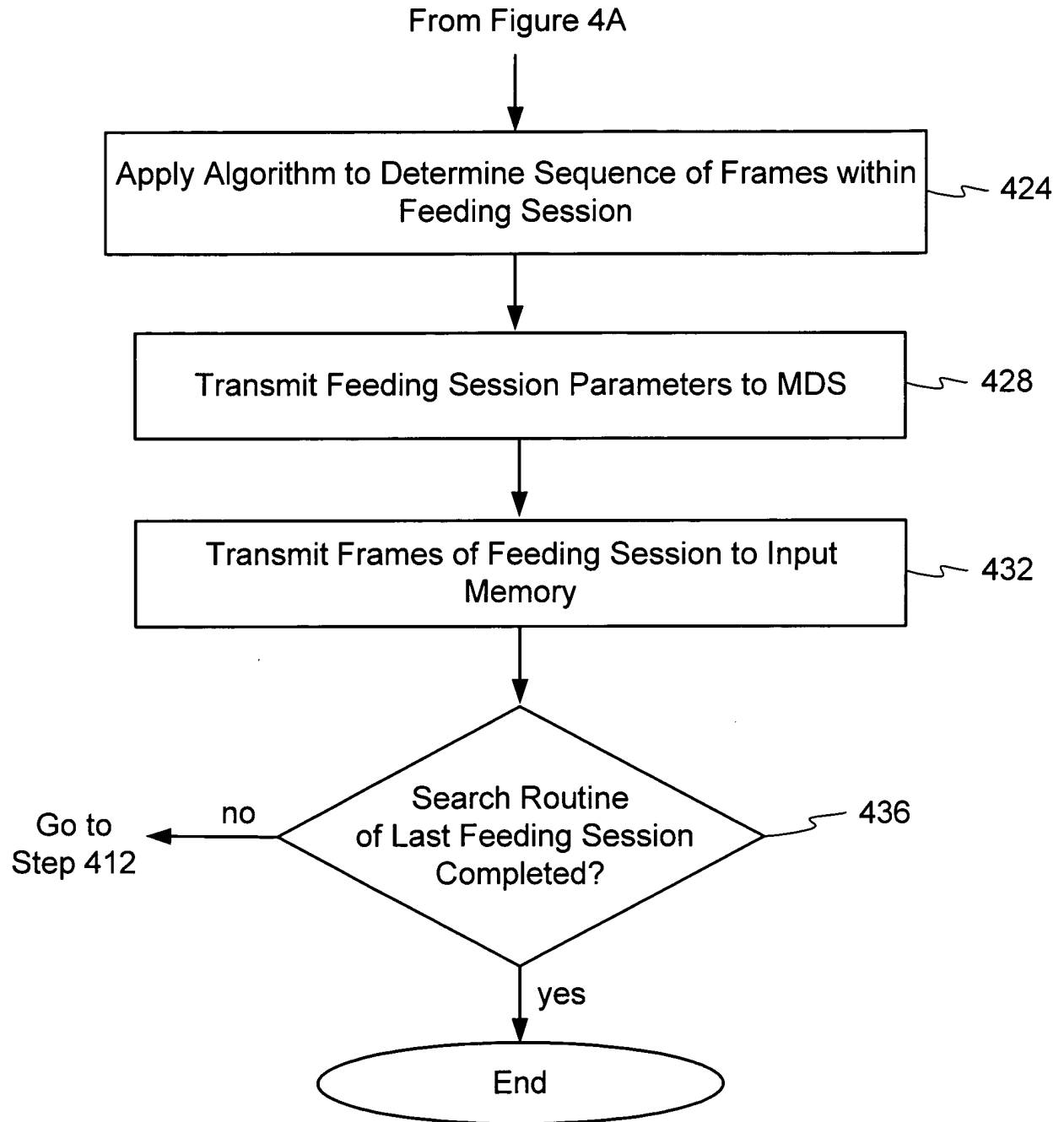


Figure 4B

Data Feeder Subsystem Algorithm Used In Reverse Play Implementation

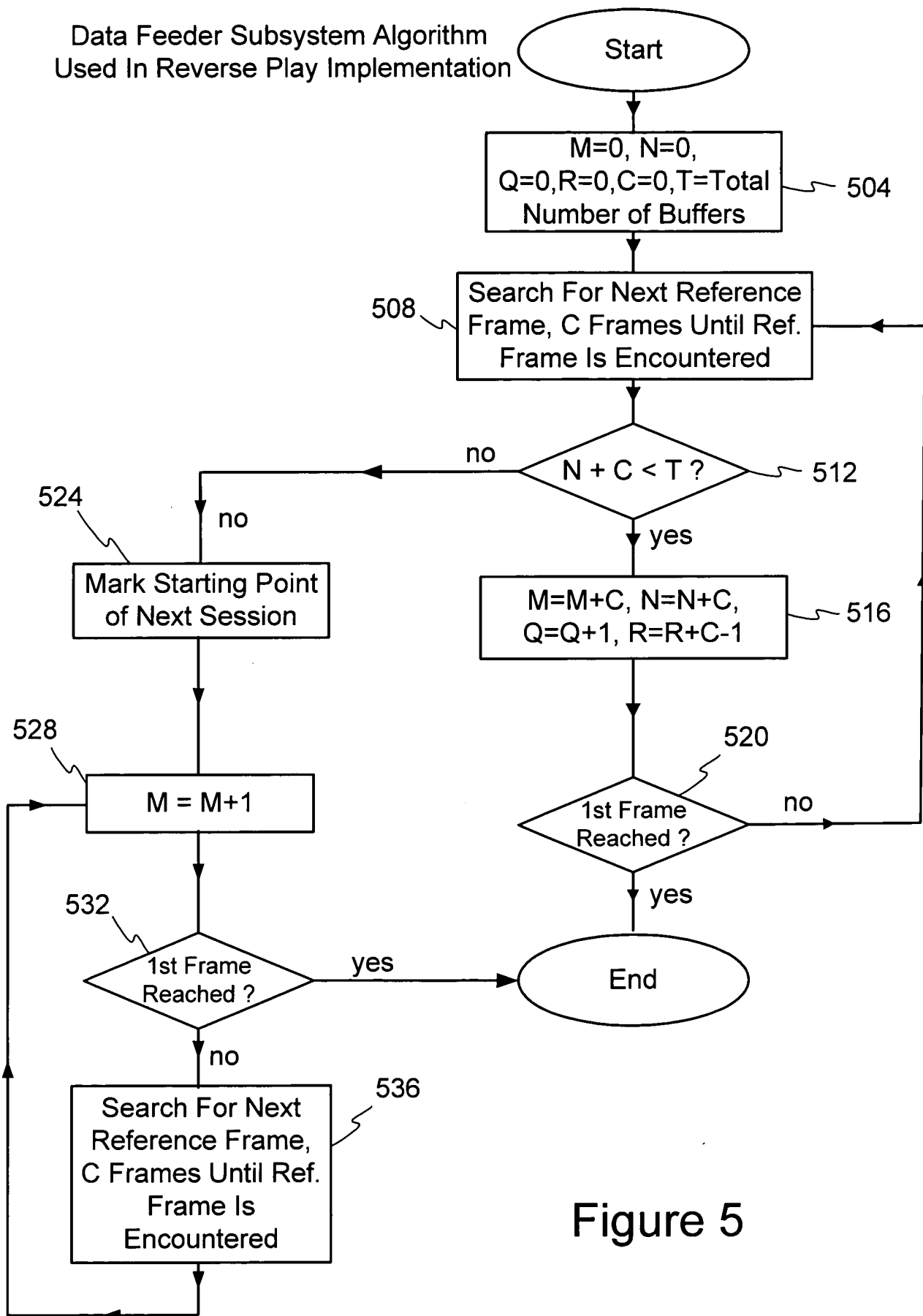


Figure 5

MPEG Decoder Algorithm

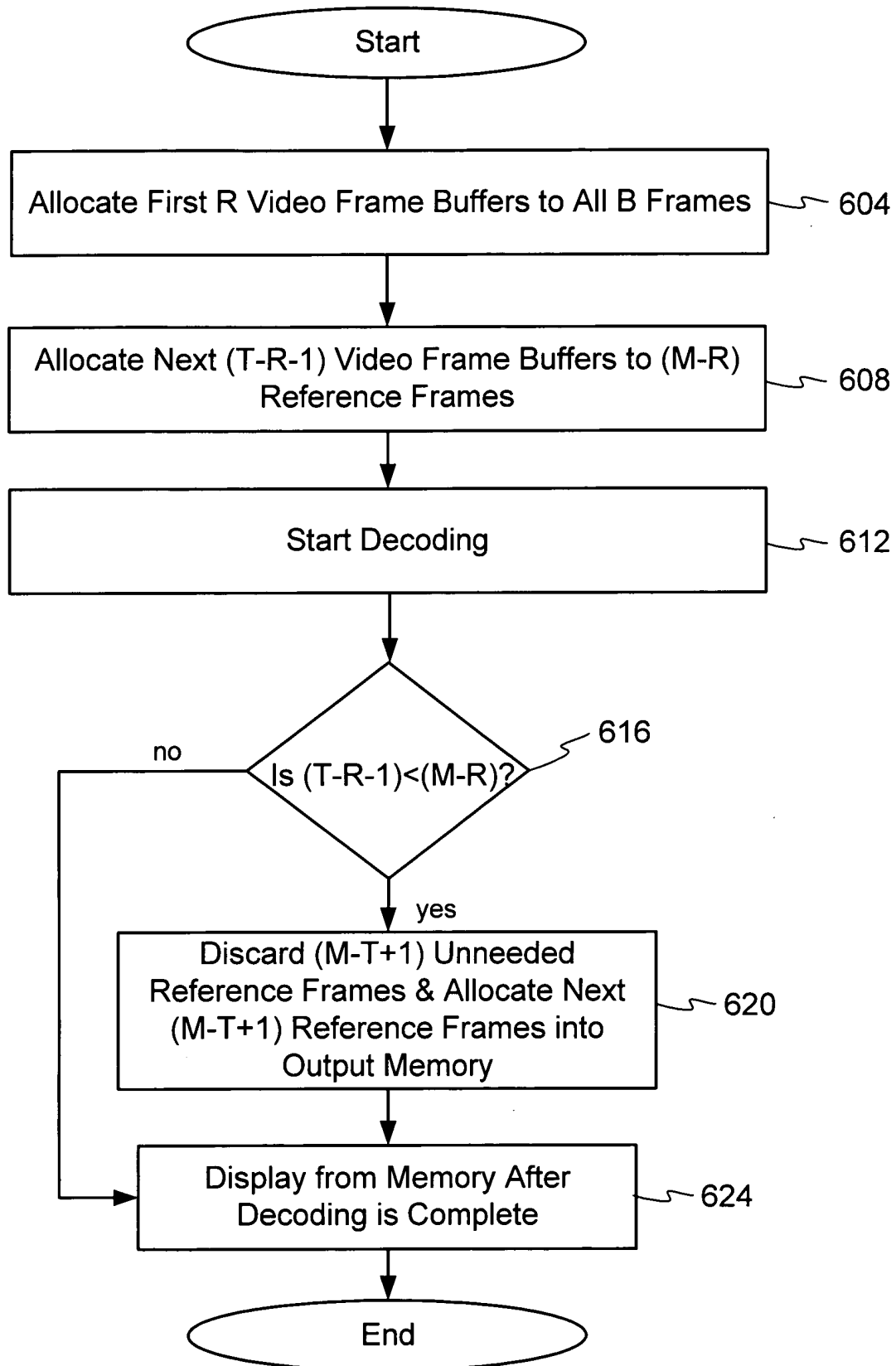


Figure 6